

# **Leadership Team Report**

**Date:** June 12, 2025

**Submitted to:** Library Board **Submitted by:** CEO Kulchycki

Subject: For information

# **STAFFING**

Staff are wrapping up recruitment processes for both the Junior Public Services Clerk and Youth Services Coordinator positions. We expect both roles to be filled by the end of July.

### **HEALTH & SAFETY**

The leadership team attended heat stress training, which was provided by the municipality. This was offered in anticipation of new legislation specific to heat stress management programs.

### **BUILDING**

Our new soft seating and study furniture has been ordered and we are expecting delivery in late July. With assistance from Fleet & Facilities and in alignment with our policies, we are arranging the proper disposal of the current furniture.

Window cleaning for the entire facility is scheduled to take place on June 22. This works is done annually and includes both interior and exterior windows.

### **PROGRAMMING**

Exam support for high school students has been taking place in mid-June, offering snacks, study supplies, stress relief activities, and reserved tables for exam study.

Registration for summer programs in our children and youth departments is underway, with a full schedule for events for July and August.

# **OTHER**

June is a busy month for professional development. Our Technology Coordinator attended the Digital Odyssey Conference, which this year focused on cybersecurity and AI. Our CEO attended the Library as Place Conference, which centred around the transformation of library spaces to meet the evolving needs of their communities. Our Acquisitions & Programming Supervisor attended a presentation by James Turk at a neighbouring library; Professor Turk discussed intellectual freedom and how libraries can help their communities understand why it is essential for society.

An update is being presented to Council on June 23 with timelines for the final MURFA feasibility study report.

Ashley Kulchycki Chief Executive Officer